

Statewide Descriptor Table - D10 Expenditure Subobject 1
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D10 – Expenditure Subobject

The D10 table identifies the Expenditure Object, Summary Object, and Subobject structures, and defines the hierarchical relationship among the tables. This table also defines the Approval Level required for each Subobject. The 1099 reporting indicator is identified for the Subobject and shows what 1099 form to report on and what box on the form to enter the data. The classes for CAFR reporting are also defined. There is also an indicator to show whether the Subobject may be workers' compensation reportable.

VERSION 3.1	STARS--DESCRIPTOR TABLE MAINTENANCE/INQUIRY	S023
FUNCTION: R (A=ADD, C=CHANGE, D=DELETE, N=NEXT, R=RECALL)		
TABLE-ID-NUMBER: 10 EXPENDITURE SUBOBJECT		
.....1.....2.....3.....4.....5		
TABLE-ENTRY-KEY: 5120		
EXPEND SUBOBJECT		
REFERENCE-DATA: 500051010 M06110500Y		
OBJSUMLV11099BOXGVTPROPWCOMP		
TITLE: MEDICAL		
EFF-START-DATE:	EFF-END-DATE:	LAST-PROC-DATE: 010797

D10 – Expenditure Subobject Data Entry Requirements

<u>Data Element</u>	<u>Description</u>
TABLE-ID-NUMBER	Enter 10 .
TABLE-ENTRY-KEY	Enter the four-digit Expenditure Object, expenditure Summary Object, or expenditure Subobject code assigned by SCO. SCO must receive approval from DFM/LSO before adding new Subobjects.

Data Element	Description
REFERENCE DATA	<p><u>OBJ</u> Enter the four-digit Expenditure Object code. 4000 – Personnel Costs 5000 – Operating Expenditures 6000 – Capital Outlay 7000 – Trustee & Benefit Payments</p> <p><u>SUM</u> Enter the four-digit expenditure Summary Object code or set up a new Summary Object category if approved by DFM/LSO for reporting purposes.</p> <p><u>LVL</u> Enter the one-digit approval level (0-9). Leave blank for object and Summary Object setup. Currently only using 0 on expenditure Subobjects. This is the required approval level for all transactions with this Subobject.</p> <p><u>POSITION 10</u> Leave blank. Not currently in use.</p> <p><u>POSITION 11</u> Enter the one-digit property asset class. Blank – Not capitalized 1 – Land 2 – Buildings 3 – Improvements other than Buildings 4 – Machinery and Equipment 5 – Construction-in-Progress</p>

Data Element	Description
<p>REFERENCE DATA (continued)</p>	<p><u>1099</u> Enter the one-character 1099 form code: 0 – Subobject is not 1099-reportable M – Report on 1099MISC form</p> <p><u>BOX</u> Enter the two-character 1099 box number: Blank – If 1099 form code is zero 01 – Box 1 – rent 03 – Box 3 – other income, such as prizes and awards 06 – Box 6 – medical, including corporations 07 – Box 7 – non-employee compensation, used for most 1099MISC reportable Subobjects, excludes corporations N7 – Box 7 – non-employee compensation, including vendors with a vendor edit table 1099 indicator of “N” (currently, legal corporations fall in this category)</p> <p><u>GVT</u> Enter a three-character government class from Descriptor Table 43</p> <p><u>PROP</u> Enter the three-character proprietary class from Descriptor Table 44.</p> <p><u>WCOMP</u> Enter the one-character workers’ compensation code to indicate if the Subobject amounts should be printed on the Workers’ Compensation report: Blank – Do not report information on WC report Y – Report information on WC report</p>
<p>EFF-START-DATE EFF-END-DATE</p>	<p>Enter the six-digit start and/or end date to stop transactions with this expenditure Subobject from processing.</p>
<p>TITLE</p>	<p>Enter the name of the Expenditure Object, Summary Object, or Subobject code, up to 50 characters.</p>